AMANDA PONZIANI

GAME DESIGNER

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PROFILE

I am a junior game designer with a background in UX design and programming skills. I have contributed to small projects both as a designer and developer. I am looking for opportunities where I can grow as a game designer.

SKILLS

- **Hard skills** : gameplay design, level design, sound design, documentation, Unity, UE5, C#, C++ (basic), UX design, interaction design, usability evaluation, figma prototypes, playtesting
- **Soft skills** : dependability, attention to details, time management, teamwork, leadership

WORK EXPERIENCE

October 2025 - Present [Leonardo Productions]

- **Level designer** : designed and built levels and an open-world with mechanics.
- **UX designer** : improved the existing interface within structural constrains.
- **Programmer** : supported UI implementation with Blueprints, implemented SFX.

May 2025 - September 2025 [Trinity Team]

- **Level designer** : designed and built 6 levels across distint biomes using Unity Tilemap.
- **Programmer** : designed and implemented boss AI, game UI, SFX and gameplay elements.
- **Producer** : managed tasks across PC, arcade and mobile versions. Took care of mobile version.

May 2024 - October 2024 [Operaludica]

- **UX designer** : evaluated game UX, proposed improvements, created Quest Wizard interface.
- **Programmer** : implemented some UX improvements and did bug fixing.

PROJECTS

- **Champions Stable - Equestrian Dynasty** [Race management and simulation / UE5]
- **Hell Architect - Survivors** [Survivors-like / Unity]
- **Dragonero - L'ascesa di Draquir** [Turn-based RPG / Unity]

EDUCATION

Higher technical diploma in videogame design and development
October 2023 - September 2025 [ITS Academy Olivetti]

Bachelor's degree in Interfaces and Communication Technologies (UX Design)
September 2020 - September 2023 [University of Trento]

ADDITIONAL INFORMATION

- **Languages** : Italian (mothertongue), English (C1), Japanese (N4)
- **Hobbies** : playing the piano, singing, drawing, doing sport

I authorize the processing of my personal data contained in this CV in accordance with Legislative Decree 196/2003 and EU Regulation 2016/679 (GDPR) for recruitment and selection purposes.